

TOURNAMENT RESULTS FORM

PLAYER INFORMATION

Round	_____	_____
Table #	_____	_____

Your Name _____ Scenario _____

Opponent's Name _____ Secondary Objective _____

GAME SCORING

Me	Secondary Objective	My Opponent

Secondary Objective Bonus

Winner of the Sec Obj adds to score:

500 - 999pts Game	100pts
1000 - 1499pts Game	200pts
1500 - 1999pts Game	300pts
2000 - 2999pts Game	400pts
3000 - 3999pts Game	600pts
4000pts +	850pts

Massacre: Win=15pts / Loss=3pts

Solid Victory: Win=13pts / Loss=5pts

Minor Victory: Win=11pts / Loss=7pts

Draw: 9pts each

Me	Points	My Opponent

Favorite Opponent (Last Round Only)

ADDITIONAL SCORING

ARMY

Check all boxes that apply to your opponent & total for score.

	<input type="checkbox"/>	Army list keeps to the spirit of the army.
	<input type="checkbox"/>	Army list is fair & balanced.
	<input type="checkbox"/>	Showed a decent level of knowledge of their army/rules.
	<input type="checkbox"/>	Came prepared to play, with all the tools necessary.
Out of 4	*1 Point will be awarded each round by judges for composition.	

PRESENTATION

Check all boxes that apply to your opponent & total for score.

	<input type="checkbox"/>	Army is painted & based well.
	<input type="checkbox"/>	Army is WYSIWYG (what you see is what you get)
	<input type="checkbox"/>	Army has a great level of detail.
Out of 3	*2 Points will be awarded each round by judges for presentation.	

SPORTSMANSHIP

Check all boxes that apply to your opponent & total for score.

	<input type="checkbox"/>	Fun to play.
	<input type="checkbox"/>	Fair when resolving in-game disputes/conflicts.
	<input type="checkbox"/>	Kept to the spirit of rules.
	<input type="checkbox"/>	Kept the game moving at a reasonable pace.
Out of 5	<input type="checkbox"/>	Exceptionally good game!

